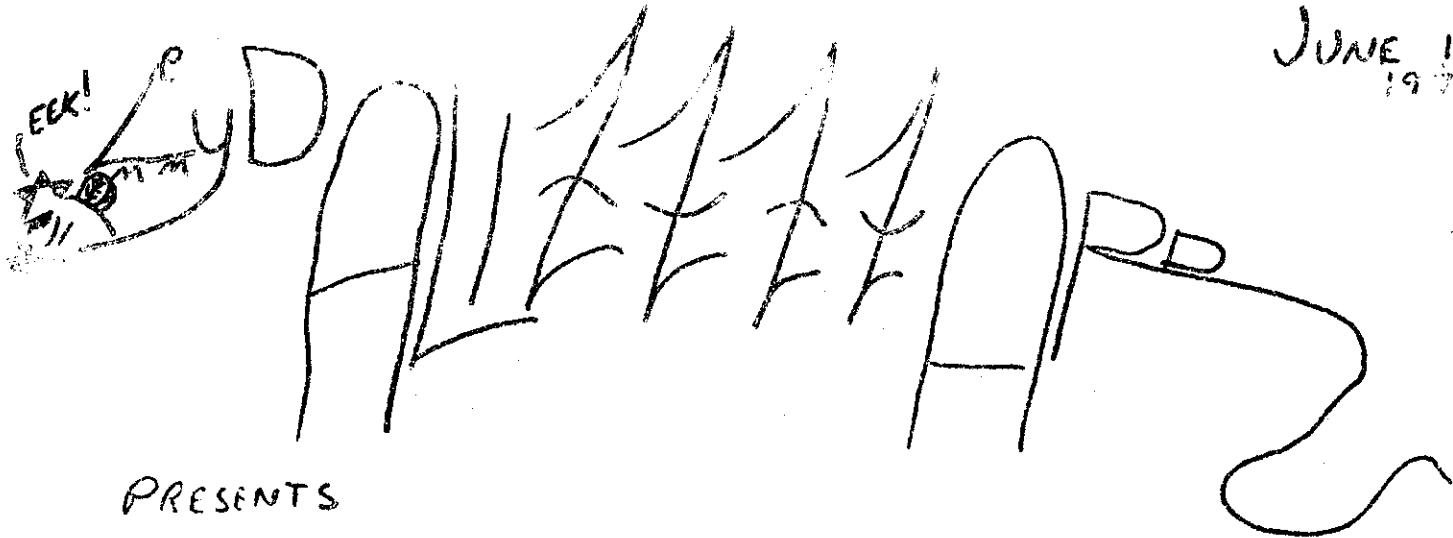


JUNE 18  
1975



# LIAISONS DANGER FUSES

MAY 18, 1969

# 58

LIAISONS DANGEREUSES #58 is published by Lenny da Lizard, 644 West Briar Place, Chicago Illinois 60657 312-929-7057. Can you believe that Rod Walker suggested that I might have a reptilian ancestry?? Lose my tail? Heavin forbid!! To top it off some ass calls me from Texas (or was it Calif) to ask about my tail? Well.....

I'm sorry that this issue will be short but the advertisement for DipCon VIII and the post card would put me over 1 oz. if I made this issue 10 pages long. The analysis for 1974 HW was committed but I'll update it for the Fall and the Winter in LD 59.

There are openings in ~~LIAISONS DANGEREUSES~~ LIAISONS DANGEREUSES for novice players only in regular Diplomacy. Game fees are \$6 for North American surface mail and \$8 for North American Air Mail. A subscription is included within the game fee. Subscription prices are 10 for \$2 (unless the rates go up--urch!).

#### MAGAZINE NOTES:

Magazine	Publisher	Over all Quality	Physical Quality	Articles
			1	quantity quality
QUO VADIS	Dick Vedder	*½	*½	0
Arrakis	Brian Johnston	**½	***	**½ ***
CLAW & FANG	Don Horton	***	***	** ***½
ERHWON	Rod Walker	****	****½	*** ***½
NADPS #2	Lew Pulsipher	**½	***½	*** *½
QUEEN VICTORIA'S Funeria	Peter Swanson	**½	***	IDA overseas mag.
BUSHWACKER	Fred Davis	***	***½	**½ ***½
ZEPPELIN	Larry Gillespie	**½	*	**½ **½
Speculum	Dave Kadlecik	**½	*½	**½ **½
IMPASSABLE	John Boyer	****	****	***½ ***
INFAMOUS	Steve Solomon	***	**½	**½ ***
the POCKET ARMENIAN	Scott Rosenberg	****	****½	***½ ***½
EXPONENT	Richard Kovalcik	****	****½	**** ***½
TURNABOUT	Peter Berggren	****½	****½	*** ***
EVERYTHING	Doug Beyerlein	***	****	BNC magazine
DIPLOMACY WORLD	Walt Buchanan	****½	****	***½ ***
ATLANTIS	Schleicher	***	****½	**½ ***½

1974 HW the Fall of 1903

Austria, Verheiden/2/owns; //, bwd, VES 2-3 even .100.(1) a TRI-TUS

England, Vegts/6/ owns; bel, may, edin, lvy, lon, swc, STP 7-1+1

A RUHR(S) GER a kiel-MUN, A NWY(S)a fin-SWE, F SAXG-swe, F SWE{both}, F NTH H  
France, Horton/5/ mar, par, bre, port, spa 5 = 5 even

F LYON(s)a pied-TUS, f wes-TYRR, GAS H, f mar-BED

Germany, Tilsen/5/ mun, kiel, ber, hol, den 5 = 5 even

A SIL(1)A PRU-war, A BOH-gal, F BAL-lvn, a kiel-MUN

Italy, Birsan/4/ owns; ven, rom, nap, tun, TRI 5=4+1

F ALB(S)a ven-TRI, f tyrr-TUN, a tyo-VEN

Russia, Johnson/6/war, //, //, //, //, mon 2=5-3

A WAR(1) A GAL-sil, a vic(1) ito F ALB-tri/d.../ns0/, f sev-rus/D+A/, F BOTH-Jvn,  
A LVN-pru

Turkey, Pitsch/6/ owns; con,bul,ank,sry,ser,gre,RUM, SEV 8-6+2

A SER(S)abul-RUM, A ARM(S)a rum-SEV, f con-BLA, f ion-GRE,

the DEADLINE for the Winter of 1903 is by 4PM on Wednesday July 9, 1975

Value Grid (C) Lenard Lakofka for Fall 1903 in 1974 HW

	AUSTRIA	ENGLAND	FRANCE	GERMANY	ITALY	RUSSIA	TURKEY
A BUD	+1/4+1/4				-1/2		-1/4-1/4
A VIE	+1/2				-1/2		
A ROHR		+1/2+1/2		-2(3/8)-1/2			
F SAXG		+1/2		-1/2			
F SWE		+1/2		-1/2			
A STP	+1/2+1/2						-3/8
F NTH	+1/2+1/2			-1/2-1/2			
A NWY							
F TYRR			+1/2+1/2		-1/2-2(3/8)		
F LYON							
A GAS			-1/2				
F PIED							
A TUS			+1/2+1/2		-2(3/8)		
A SIL				+1/2		-3/8	
A BOH	-3/8			+1/2			
A PRU				+1/2		-3/8	
F BAL		-1/2		+1/2			
A MUN				-1/2			
A VEN					-1/2		
A TRI	-2(3/8)				+3/4+3(1/4)		
F TUN							
F ALB					+1/4		-1/4
A LVN		-1/2			+1/2		
A WAR					-1/2		
A TYO	-3/8			-3/8	-3/8-1/4	+4(1/2)	
A GAL	-2(3/8)				+3(1/2)		-1/2
F BOTH		-1/2-1/2			+1+1/4		
A RUM	-3/8						
A SEV						-3/8	+1/2+3/4
A SER	-3/8				-1/2		+3/4+1/4
F GRE							
A ARM							
F BLA							
Pieces	2	6	5	5	4	5	6
adjustment						-3(3/4)	
Fall 1903	40.125	47.750	46.125	43.125	42.375	43.500	47.250
Fall 1902	40.375	7.250	5.125	2.500	4.125	4.250	5.500
change	-0.250	-0.500	1.000	40.625	-1.750	-0.750	40.750
odds for a win	62:1	2.2:1	5.5:1	32:1	55:1	2.0:1	

## LIAISONS DANGEREUSES #58

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June 16, 1975

Game #	Winner	Years	Scored	Games	A	B	C	D	E	F	G	H	I
71DN	D. Beyerlein	10	.70	15	-9	-7	1	18	-6	-5	T		
65H	J. Smythe	11		11	-4	2	2	19	-4	-3	H		
65D	J. Pournelle	12	.83	10	-7	-3	-10	19	5	-4	E		
72BU	M. Rocamora	09		-4	13	1	-8	18	1	1	I		
70BK	W. Buchanan	10		-6	13	-4	-19	18	2	1	T		
72DY	D. Johnson	09		-7	12	-5	-3	17	-8	5	L		
69Y	R. Rosenfield	12		-10	8	-3	5	18	3	-4			
67O	G. Proenitz	13		-3	7	3	2	20	2	-6			
69CH	G. Cairns	11		-6	7	4	2	19	2	-6	N		
68BA	B. Nebane	11		-4	8	-5	1	17	6	8			
68CW	T. Eller	14	.85	-12	-14	16	-6	18	-14	-6	W		
65P	H. Reinhardt	22		-18	-14	13	-12	17	-8	4			
71DQ	L. Lakofka	10		-4	-4	13	-7	18	3	-9	S		
71DT	R. Lindsay			-6	-5	13	-9	18	3	-11			
73CF	D. Pitsch	06		-3	4	11	-4	19	-6	-6			
71DZ	R. Loomis	15	.47	-10	-6	9	-4	20	5	-14	from		
67U	F. Clark	28		-7	-6	-4	17	17	-27	-28	LD #57		
67J	L. StCyr	09	.78	-6	-8	-3	14	15	4	1?			
69CA	J. Power	11		-4	-5	1	11	18	4	-6			
65I	J. Smythe	10		2	-8	-7	10	17	4	1			
67AC	J. Munroe	06		-3	3	-6	10	18	3	-6			
72BR	W. Buchanan	05		-3	3	4	9	18	-5	-5			
72CL	J. Oliver	10		-6	-10	5	8	20	1	-5			
71AC	L. Pulsipher	13		1?	-13	-7	9	15	9	-7			
67H	G. Proenitz	10		-3	2	-10	-10	20	12	-5			
69BV	B. LaBelle	10	.70	-3	-8	4	-8	18	12	-7			
70E	J. Besheara	12	.25	-2	4	-5	-12	18	12	-6			
72EQ	D. Hollingsworth	09		-3	4	3	-7	16	11	-6			
70AO	F. Calabri	18		-5	-12	-8	1	18	96	15			
71CD	R. Morris	10		-5	5	7	-6	18	4	-8			
67Ae	C. Reinsel	09	.94	-3	6	4	5	19	-4	-8			
70W	B. Ward	10		-3	4	3	4	17	6	-7			
72PO	J. Boyer	08		-4	5	-6	7	18	3	1			

## The RUSSIAN WINS

72CJ	S. Wrobel	10		16	-7	-7	-5	-10	18	-5			
63B	B. Pelz	18		15	-4	-15	2	-4	17	-5			
72BL	A. Davidson	14		15	-8	2	-10	-11	17	-5			
72EK	A. Holborn	12		15	-3	1	-9	-6	18	-5			
68BZ	J. Key	08		15	1	-8	-5	1	17	-5			
70AY	R. Blackshaw	15		15	1	-6	-9	-9	18	-7			
65B	G. VonMetzke	13		11	3	-10	-5	1	19	-7			
73FL	R. Morton	07		9	1	4	-7	2	18	-4			
67H	C. Turner	09		9	-6	2	3	-5	18	2			
66BK	P. Leitch	08		1	13	1	1	-7	18	-4			
67AW	D. Beyerlein	07		3	11	-7	-4	-7	20	-5			
67AK	T. Griffin	07		1	10	-5	-5	-6	18	5			
68K	A. Phillips	14	.29	-14	10	-9	-11	6	18	-5			
71P	M. Rocamora	06	.82	-5	9	1	-5	4	18	2			
69CP	J. Power	11		-3	8	-4	4	2	20	-7			
71DV	L. Early	14	.78	-3	8	-14	-5	7	19	-9			
70BS	E. Neilson	07		-3	7	2	1	3	20	1			
73ES	R. Kelly	06		-3	7	1	1	5	19	1			
68CP	E. Birsan	07		-3	7	9	-7	1	17	-7			

## LIAISONS DANGEREUSES #58

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June 26, 1975

The Russian wins (continued)

Game	Winner	years	C.S.	A.	E.	F.	G.	H.	I.
68AK	P. Ansoff	07	.43	-1	-6	-13	-5	3	-3
71BS	R. Harvey	07	-	-7	-5	-13	-6	20	-7
72BH	R. Miller	06??		-3?	-6	-11?	-6	11?	3?
68AX	M. Goldstein	09		-4	9	-10	-9	2	-7
73AK	R. Sharp	13		-3	-5	8	-4	3	-6
70AE	D. Horton	12		-2	-4	-6	-6	19	-3
72DO	B. Cusack	08		-6	-8	2	1	19	-5
66BB	L. Perry	10		-9	-5	7	6	19	-8
69M	G. Hertz	09		-4	-5	6	7	18	-6
73AE	Davies/Robson	10	.05/.95	-4	-5	-9	-9	18	-8
70K	G. Hertz	14		-6	-13	11	1	19	3
65K	D. Nelson	13		3	-8	-13	9	18	4
67AT	B. Kinney	07		1	-9	5	9	27	2
68BT	M. Thompson	07		-7	-4	3	8	19	-4
67BC	N. Zinham	08		-4	1	-5	7	19	-7
68F	G. Prosnitz	09		-3	-9	-9	1	17	-6
68P	E. Kalle	07		-3	-7	1	-7	18	-3
71EE	P. Wood	09		-5	3	-9	-9	12	1
68CA	T. Eller	10		-6	-6	2	11	20	-7
71CA	S. Brooks	06		1	4	-6	-6	10	1
72EA	D. Pitsch	08		-3	-7	2	9	20	3
72CR	B. VerPloeg	07		-3	-6	2	9	18	4
69F	D. Beyerlein	11		-9	1	-7	1	20	2
70AA	B. Kindig	11		-4	4	-7	8	18	2
70AQ	P. Bowers	07		-2	4	-4	-5	18	-6
70BN	W. Buchanan	13		-5	-12	1	-5	18	15
68E	C. Turner	10		-3	-10	-10	-7	20	14
68CH	B. Payne	09		-3	-9	4	-4	17	13
68H	B. Payne	10		-3	-9	4	-4	17	13
71AX	R. Brooks	09		-2	3	-4	-6	18	13
66T	G. Schelz	13		-10	-10	-9	-7	18	12
68CI	R. Bytwerk	09		-5	1	-11	-5	18	11
72EE	A. Stevenson	11		5	-9	1	-5	18	11
72AD	L. Menyhart	08?		-7	-6	4?	-6	13	11?
72EM	B. Cusack	09		-7	-9	5	-6	19	10
72TX	G. Nuttal	10		-3	8	6	3	17	10
65R	D. Miller	13		-4	-8	6	-6	18	10
71D	J. Holcombe	09		-4	4	2	1	18	9
72AF	M. Grayn	05		-3	3	5	-5	18	8
66AQ	C. Reinsel	11		-5	7	-9	-6	19	8
73DM	C. Lodge	08		-5	-5	4	1	18	7
66H	J. Dygert	07		-7	-5	3	-4	18	5
72CW	T. Tilson	11		-11	6	-11	5	20	-4
66AI	J. Beshara	07		-2	-5	6	6	19	-6
67AA	D. Beyerlein	09		-4	3	2	2	23	-9
67AQ	B. Tretick	08		-3	3	3	-5	23	3
68T	T. Eller	07		-3	-2	-7	5	18	7
69C	B. VerPloeg	07		-2	-7	4	5	19	6
69BL	A. Phillips	12		-8	6	5	4	19	3
69BO	J. Shutecock	11		-6	6	2	3	20	3
71EE	L. Lakoffka	07		-4	7	-6	3	19	3
71EL	T. Cooper	06		-4	2	-5	5	18	4
72G	M. Atteberry	07		-2	3	3	3	20	2
72O	D. Breckman	04		-3	3	3	5	15	2
72AL	Z. Lipsch	05		-5	3	3	5	19	2
72CY	M. Grayn	05		-5	3	3	5	20	3
72HU	D. Johnson	05		-5	3	3	5	15	3

## LIAISONS DANGEREUSES #58

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June 17, 1975

Game	Winner	Years	O.C.	B	R	G	I	R	T
66BN	C. Turner	10		13	2	-8	-10	-4	-8 19
67AU	H. Naus	07		13	-7	-7	-4	3	-4 18
72AS	J. DePrisco	10		13	4	-10	-10	-4	-9 17
69W	P. Ansoff	13		8	1	5	-12	-7	1 18
69BA	G. Inzer	13		-11	15	1	-10	-6	-4 18
71DI	W. Buchanan	06		2	13	1	-4	1	-5 17
71BF	VonMetzke/Beavers	11	.45/.09	-11	13	2	-10	-7	-6 19
70AU	E. Birsan??	06		-4	12?	5?	2?	3?	-3 12?
71BX	M. Cockrell	12	.50	-3	12	4	-6	-8	-12 18
71CE	R. Rice	12		1	12	3	-5	-4	-6 18
72DR	Berendt	09	.33	-2	12	1	-8	2	-8 19
66AG	B. Pendergrass	09		-5	11	3	-6	1	-5 19
72BB	T. Whatley	09		-4	11	-5	2	1	1 19
66AI	A. Phillips	12	.42	-12	10	-8	6	-6	-6 18
68Y	E. Birsan	13	.31	-9	10	4	-4	-9	-13 20
65F	C. Wells	12		-8	10	7	-5	1?	-9 16
72CO	J. Balson	08		-3	9	2	-2	2	3 18
70AZ	R. Bytwerk	14		-4	9	1	1	5	-5 18
69K	J. Fleming	08		-6	9	6	2	-7	-8 17
65A	C. Wells	12		-4	8	1	2	-5	5 18
66B	J. Pournelle	12		-8	8	-12	-10	7	-4 19
66Z	C. VonVetze	14	.38	-8	8	9	-6	-8	-13 17
71BP	B. LaBelle	11		-7	6	8	-9	1	-6 19
72Z	L. Scensny	11		-7	7	2	-5	8	-6 17
72DZ	M. Cockrell	07		-4	5	1	1	8	-3 19
71CR	A. Phillips	08	.87	-7	7	9	-4	-5	-7 18
70D	G. Grayson	07		-4	7	-7	7	3	-5 17
68G	D. Lebling	14		-4	7	3	-7	-5	7 17
66AS	J. Greene	12		-4	7	7	-5	1	-6 19
64A	J. MacKenzie	11		-2	-10	15	-4	-10	-6 19
71DS	M. Feron	16	.43	-5	-10	15	-11	1	-16 18
73D	J. Piggott	11		-11	2	14	-5	-6	-10 18
68AZ	D. Johnson	10	.20	1	2	13	-10	-10	-5 18
68O	A. Phillips	11	.44	-8	6	9	-9	-5	-5 19
68V	B. Johnson	10		-7	2	9	-3	2	-2 21
72FQ	N. Sloan	08		-4	7	9	-5	-8	-7 18
69BK	R. Katzive	10		-3	-5	9	8	1?	1? 15
73AD	R. Kelly	10	.5	-5	6	8	2	-7	-5 18
70AC	R. Katzive	13		-4	-7	10?	-8	-11	10? 14
72EO	J. Armstrong	07		-3	3	6	7	-7	-5 18
68AB7	J. Pournelle	09	.22	-6	-6	4	10	-9	2 18
71L	T. Leahay	13		-9	5	1	9	-11	-4 19
72DF	W. Blank??	09		3?	10?	-6	9?	-5	-3 12?
65S	D. Miller	13		-13	-12	-8	-11	16	-5 18
68CL	J. Beshara	11		-3	-4	1	-9	10	6 17
66AE	J. Smythe	13		-9	-8	1	-5	-8	15 18
69E	R. Bytwerk	08		1	2	1	2	-8	10 18
70AT	R. Nash	12		-8	-7	6	-5	-7	10 18
67AJ	J. Smythe	08		2	6	4	3	-7	1 18
68AH	R. Dellbridge	14		-3	6	-13	-5	7	3 18
68BY	E. Birsan	08		1	-5	7	-4	2	5 19
69L	R. Rubin	08		-3	5	6	4	-8	-8 19
71BA	E. Verheiden	13		-7	5	3	-7	8	3? 15

Everything #21 is out and in it we find such crap as:

72Bk -9 13 8 -12 -5 -15 13WINS!?

73BY 6 1 5 10WINS!? 2 2 8

73HM -4 9 4 -5 -7 10DRAW, 11 DRAW 74CB -2 4 5 4 11DRAW 10 DRAW

Games of this nature destroy rating systems and weaken hard fought for wins and draws.

June 27, 1975

LD #59 will conclude the standard rating base with all major draws and the results of EV 21. Those who wish further results of games will have to purchase EVERYTHING and watch these pages for notes on games added/deleted to/from the standard rating base. EVERYTHING is available from John Weswig, 2115 N.W. Elder St., Corvallis, Ore. 97330 for 10/\$4--Xerox that is of Photo Offset Quality. BOARDMAN #'s are available from the Beyerieins, 240 Hawthorne, Apt. F, Palo Alto, Calif. 94301 -- 415-329-8034 ((I'm glad you liked the Backbacks and the C&D set!))

## the 1975 GEMIGNANI AWARDS wrap up

In early June I wrote to Robert Sacks concerning the GA and he commented on my letter. First let me make it clear that statements about poor or disappointing performance in the hobby are not out of line. Such statements are made, or should be made, for two reasons:

1. To tell the party involved that he should try to improve, if he cares about the hobby.
- and 2. ...that until his performance has improved others should be wary when they make contact with him.

My major objection to the GAs is that they did not do these things because of their derogatory tone. When adjectives like 'hated' and 'worst' are used and then, when describing the use of these very adjectives, new words like 'night crawlers', and 'small minded' are used and descriptives like 'destructive', 'contemptable' and 'fear(ful)' are mentioned an atmosphere totally un conducive to repair and reconstruction is produced. I suggested some alternative titles to Bob for next year's awards. He has, in a letter to me, accepted some of them and I will suggest more.

The Awards have the right to criticize, lampoon and sue for improvement; they can be funny and tongue-in-cheek, and thus they can act to improve and not to destroy. If they were used in such a way I would support them. The 1975 awards are a poor start and I will not say that anyone should receive those awards with 'pride, pleasure, praise (or) favor, etc.' I did not receive them that way and I do not intend to.

Robert has sent this list for titles for next year;

- |  |                 |
|--|-----------------|
| 1. Seven most infamous persons in the hobby          | (my suggestion) |
| 2. Publication most in need of improvement           | (my suggestion) |
| 3. New Publication most in need of improvement       | (my suggestion) |
| 4. Gamesmaster/Publisher most in need of improvement | (my suggestion) |
| 5. Most irregular Gamesmaster/Publisher              | (my suggestion) |
| 6. Worst Single Press release                        |                 |
| 7. Worst press release series                        |                 |
| 8. Worst regular game                                |                 |
| 9. Worst variant game                                |                 |
| 10. Worst variant design                             |                 |
| 11. Player most in need of improvement               | (my suggestion) |
| 12. Least Reliable ally                              |                 |
| 13. Least meritorious contribution to the hobby      |                 |
| 14. Worst Article                                    |                 |
| 15. Special Award.                                   |                 |

I would make these further suggestions to take the place of some of the above.

Worst attempt at humor in a Press Release

Most confused Press Release

Geofiest Press Release Series

Worst Pun of 1976

Most Disappointing Variant Design

"the explosion in a wooden block factory" regular game

the most insanely played Diplomacy Variant (regular game)

Most dubious contribution to the hobby

most poorly constructed article of 1976

Biggest ass of 1976

I ask for construction, not destruction.

cont. next page

In my last letter I made a tongue-in-cheek apology to Robert Lurie. I now withdraw that apology in favor of a serious one. If the '76 Awards help the hobby I will support them in fact, since I won 4 awards, and seem to be making contributions to the new titles of the awards, the '76 awards might be called the Lakofka awards!

I now hope that Robert and others will look again at the Calhamaer Awards and the Beyerlein Player Poll to see what can be done to make them constructive and meaningful.

In JD 57 I mentioned some fantasy rules and that I would begin to print them in this issue. However we have reached some basic understandings but there is still a great deal of disagreement. So much so that I will not print *MUCH* right now but will wait until we have played a few games using the various ideas so that we may see which is best, or whether a few options should be listed as co-equals.

Also See Page 9

**ROGUE'S GALLERY**      75 update through **EVERYTHING #21**

C H I N S	W I N P T S	D R A W W S	DRAW PTS. A V S	AVG. PTS. DRAW	WINS PLUS DRAWS	S U R V.	pts. FOR R V.	Avg. SUR. SURV.	E L I M.	Pts. Sub. for M.	Avg. ELIM. ELIM.	Surv. ELIM.	Grand minus Total	
A	47	12220	48	4410	91.87	16630	111	3270	19.46	264	-6130	-2850	13770	
	6	<u>1560</u>	8	<u>610</u>		2170	14	<u>555</u>		28	-580	-25	2145	
	53	<u>13780</u>	56	<u>5020</u>	89.64	18800	125	3825	30.60	292	-6710	-32.98	<u>-2885</u>	15915
E	48	12480	69	6447	93.43	18927	172	5000	29.06	181	-2480	+1520	20447	
	2	<u>1300</u>	12	<u>1092</u>		2392	20	<u>370</u>		19	-340	+30	2422	
	53	<u>13780</u>	81	<u>7539</u>	93.07	21319	192	5570	27.97	200	-3820	-19.10	+1550	22869
F	48	12480	62	5504	88.77	17984	197	5190	26.34	163	-4130	+1060	19044	
	4	<u>1040</u>	11	<u>943</u>		1983	24	<u>540</u>		17	-260	+280	2263	
	52	<u>13520</u>	73	<u>6447</u>	88.32	19967	221	5730	25.92	180	-4390	-24.39	+1340	21307
G	49	12740	55	4914	89.34	17654	134	29.95	22.33	232	-4650	-1655	15999	
	6	<u>1560</u>	13	<u>1203</u>		2763	9	<u>255</u>		28	-440	-185	2578	
	55	<u>14300</u>	68	<u>6117</u>	89.96	20417	143	3250	22.72	260	-5090	-19.58	-1840	18577
I	35	9100	54	4642	85.96	13742	170	4060	23.89	211	-4190	-130	13612	
	2	<u>520</u>	9	<u>744</u>		1264	21	<u>415</u>		24	-360	+55	1319	
	37	<u>9620</u>	63	<u>5386</u>	85.49	15006	191	4475	23.43	135	-4550	-19.36	-75	14931
R.	77	20020	45	4330	96.22	24350	129	3520	27.29	219	-4440	-920	23430	
	11	<u>2860</u>	10	<u>849</u>		3709	12	<u>235</u>		23	-370	-135	3574	
	88	<u>22880</u>	55	<u>5179</u>	94.16	28059	141	3755	26.63	242	-4810	-19.88	-1055	27004
T	55	14300	63	6584	104.50	20884	166	5225	31.46	186	-3700	+1525	22409	
	2	<u>520</u>	12	<u>1172</u>		1692	17	600		25	-440	+160	1852	
	57	<u>14820</u>	75	<u>7756</u>	103.41	22576	183	5825	31.83	211	-4140	-19.62	+1685	24261

The upper line of each entry is the readout from the prior report through **EVERYTHING 20** and is not necessarily ONLY the SRB games, although they are ALL included. The second line is the readout from **EVERYTHING 21** omitting no game but reporting some differently from the result listed in E 21. The final line is the total of the two and the new RG country listing.

The games added are; 71Z, AY, EK, Y 72 Y, BG, BK\*, CG, DG, DM, FA, 73 E, AJ, AR, AS, AY, AZ, BC, BL, BM, BO, BS, BY\*, CG, CI, CR, DB, DI, EK\*, DL, DW, DQ, DS, EJ, EL, FJ, GJ, GK, GN, GS, GZ, HA, HF, HL, HM\*, HU, IK, IN, IP, IV, IX, 74 K, M, BB, BH, CB\*, and OK. 72BK was rated by me as a three way draw, 73BY as a 4 way draw, 73DK as a 3 way draw, 73HM as a three way draw and 74CB as a 5 way draw. I'll try to update player's scores in LD 59.



## Combat tables for fantasy miniatures--compatible with Dungeons and Dragons

Armor Class	Attacker Strength Level												
	Warriors	1	2	3	4	5	6	7	8	9	10	11	12
	Spell Casters	1&2	3&4	5&6	7&8	9&10	11	12					
Clerics	1&2	3	4&5	6	7&8	9	10	11	12				
10		18	17	16	15	14	13	12	10	8	6	5	4
9		17	16	15	14	13	12	11	9	7	5	4	3
8		16	15	14	13	12	11	10	8	6	4	3	2
7		15	14	13	12	11	10	9	7	5	3	2	1
6		14	13	12	11	10	9	8	6	4	2	1	0
5		12	12	11	10	9	8	7	5	3	1	0	0
4		12	11	10	9	8	7	6	4	2	0	0	0
3		11	10	9	8	7	6	5	3	1	0	0	0
2		10	9	8	7	6	5	4	2	0	0	0	0
1		9	8	7	6	5	4	3	1	0	0	0	0

note: Armor class for types 8 - 1 can be made equal to Plate & Shield, Plate, Chainmail & Shield, Chainmail, Leather & Shield, Leather, Shield only, and No Armor if you wish. Armor types 9 & 10 can be assigned and used for humanoids and monsters etc. We recommend that some armor class higher than one be given to higher classes of Spell Casters.

If the above number is generated consult table one below

If the above number plus one is generated consult table two below

If the above number plus two is generated score a kill against the figure

If the above number is not generated there is no effect

## Table one:

- 1-15 Defender back 6 inches in good order, if no retreat count as a flesh wound  
 16-18 Defender receives flesh wound and retreats 8" in good order, if no retreat count as a serious wound. Wound must be treated within 4 turns or it will become serious. While wounded operate at two strength levels lower and one armor level lower. Wound may be treated by any spell caster or cleric or any commander or Strength 5 or higher. Healing can only be achieved by a figure having a 'heal wounds' spell. If treated strength level goes up one and armor level goes back to normal after 2 turns. Moves at  $\frac{1}{2}$  speed.  
 19-20 Defender Seriously wounded and falls. Wound must be treated within 2 turns or the figure loses a kill from the 'to kill' column which can not be recovered. Thereafter the figure loses a kill every turn until dead. (Figures that only require one kill are dead outright, of course.) A seriously wounded figure may only defend himself if attacked. He may use one die only regardless of hit dice. He operates at 4 strength levels lower and 2 armor levels lower. (if such a strength reduction is below 1 treat figure as unconscious) Any Spell caster, cleric or fighter of strength 5 (or higher) may treat a wound. The treatment prevents deterioration but only a spell of healing will cure the wound in three turns.

The undead, the undying and monsters can not be wounded in many cases except by special weapons. Monsters that can be wounded will only take a subtraction from their to kill column and a strength level reduction of one.

## Table two:

- 1-6 Defender back 6" in good order as above  
 7-14 Defender receives flesh wound and retreats 8" as above  
 15-20 Defender seriously wounded and falls, as above.

Note: This treatment obviously implies simultaneous kills instead of cumulative kills in most cases. The two systems can be mixed with favorable results too!

next; Spells using fire

